

HLBA MAJOR DIVISION RULES

1. A game is made up of six (6) innings. An official game if shortened due to darkness or rain, called at the discretion of the umpire, is four (4) innings, (three and a half innings if the home team is winning). If the game is called and is a complete game but ends in a tied, you revert back to the last full inning where there wasn't a tie and the team ahead will be declared the winner (league rule).
2. Pitchers are allowed no more than six (6) innings in a week (0.06) Monday to Sunday. If player pitches more than two (2) innings in a game they must have two (2) days rest between pitching assignments. Example: player pitches 3 innings on monday he or she can't pitch again until thursday. One pitch in an inning constitutes an inning pitched. Information on removal of pitcher from the mound refer to rules 8.06 & 0.08, and page 19.
3. Makeup games (league rule), you will revert back to the week of the scheduled game as far as pitching assignment and number of innings per week for the pitchers, **example:** *If on May 10th your team gets rained out, and on May 13th John pitches 4 inning, then when you make up the May 10th game John can only pitch 2 innings in that game, no other games will count against him for inning per week.* Reschedule makeup game as soon as possible so that you don't have a significant number of makeups at the end of the season, If a coach is not cooperative then contact division president.
4. Players must play at least three (3) full innings in the field (league rule). If a player gets less than 3 innings in the field because game is shortened due to darkness or inclement weather, this player will get 3 innings the following game he plays in **plus** the innings he was shorted the game before.
5. Players will bat in a continuous lineup (league rule). All the players are in the lineup, but only nine players in the field.
6. Must Slide Rule: (league rule)
If a play is being made at any base and the ball beats the runner, then the runner must slide or attempt to get around the fielder. Fielder can not block the bases, but can block home plate if the ball has beaten the runner. If the runner does not slide then the runner is out.
7. Substitutions: **Any** of the players may be withdrawn and re-entered into the game, especially the less ability player, try to rotate the poorer ability players each inning (league rule).
8. Base Running: When the pitcher is in contact with the "rubber" and in possession of the ball and the catcher is in the catcher's box ready to receive the ball, the base runner shall not leave their bases until the ball has crossed the plate (rule 0.08 Cal Ripken special base running rules).
9. Other rules will be taken from the Babe Ruth Baseball Rules book.

SPECIAL LEAGUE POLICY & RULES

1. The home team is responsible for passing the hat for contributions. The money is to be turned in at the concession stand where a it will be recorded.
2. Record the game summary on the Game Report and turn the top portion in at the Wayne Independent & Weekly Almanac and the Secretary's Form in at the concession stand.
3. Visiting team will police up the entire field before leaving, this includes bleachers, dugouts etc..
4. Scoreboard numbers must be put in the building at the end of the game, this is the responsibility of the home team manager.
5. During the game everyone except the on deck batter must remain past the second pole on the fence towards the dugout. This keeps the coaches and players from disturbing the batters, pitchers, catchers and umpires.
6. No spectators between dugouts and backstop area on any of the fields. **THIS INCLUDES THE BANK ON COBB AND RICKARD FIELDS.**